## FOR IMMEDIATE RELEASE

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## OASIS JOINS FORCES WITH GUITAR HERO® WORLD TOUR TO BRING NEW ALBUM, DIG OUT YOUR SOUL, AS DOWNLOADABLE CONTENT

"Bag it Up," "Waiting for the Rapture" and Hit Single "The Shock of the Lightning" to arrive in November; Full Album Available in 2009

**SANTA MONICA, CA - October 17, 2008 -** Gamers looking to shred, drum and wail away to the new sounds of beloved, multi-platinum UK rock band, Oasis, need not wait much longer as music from the band's critically acclaimed *Dig Out Your Soul* album will soon be available for download in Activision Publishing, Inc.'s (Nasdaq: ATVI) *Guitar Hero® World Tour*.

Featuring "Bag it Up," "Waiting for the Rapture" and the hit first single "The Shock of the Lightning" from the band's seventh studio album, the Oasis Track Pack will be available on November 6<sup>th</sup> for the Xbox 360® video game and entertainment system from Microsoft and the PLAYSTATION®3 computer entertainment system. In addition, the three tracks will be released as single downloadable songs for both the Xbox 360 and PLAYSTATION 3. The *Dig Out Your Soul* album, in its entirety or via individual singles, will be available for download in 2009.

When the house lights go down on October 26<sup>th</sup>, a new generation of guitarists, drummers and fearless frontmen will come together and rock with *Guitar Hero World Tour*. The latest installment in the #1 best-selling video game franchise of 2007, *Guitar Hero World Tour* transforms music gaming by expanding *Guitar Hero*'s signature guitar gameplay into a

cooperative band experience that combines the most advanced wireless controllers with new revolutionary online<sup>\*</sup> and offline gameplay modes including Band Career and 8-player "Battle of the Bands," which allows two full bands to compete head-to-head online for the first time ever. The game features a slick newly redesigned guitar controller, drum kit controller and a microphone, as well as an innovative Music Studio music creator that lets players compose, record, edit and share their own rock 'n' roll anthems. Music creators will also be able to share their recordings with their friends online through  $GHTunes^{SM}$  where other gamers can download and play an endless supply of unique creations.

*Guitar Hero World Tour* is being developed by Neversoft Entertainment for the Xbox 360 video game and entertainment system from Microsoft and PLAYSTATION3 computer entertainment system. The Wii version is being developed by Vicarious Visions. The PlayStation®2 computer entertainment system version is being developed by Budcat. The game is rated "T" for Teen by the ESRB. For more information on *Guitar Hero World Tour*, please visit <u>http://worldtour.guitarhero.com/</u>.

## About Activision Publishing, Inc.

Headquartered in Santa Monica, California, Activision Publishing, Inc. is a leading worldwide developer, publisher and distributor of interactive entertainment and leisure products.

Activision maintains operations in the U.S., Canada, the United Kingdom, France, Germany, Ireland, Italy, Sweden, Spain, the Netherlands, Australia, Japan and South Korea. More information about Activision Publishing and its products can be found on the company's website, <u>www.activision.com.</u> forward-looking statements that are not facts and involve a number of risks and uncertainties. Activision Publishing generally uses words such as "outlook", "will," "could," "would," "might," "remains," "to be," "plans," "believes", "may", "expects," "intends," "anticipates," "estimate," future," "plan," "positioned," "potential," "project," "remain," "scheduled," "set to," "subject to," "upcoming" and similar expressions to help identify forward-looking statements. Factors that could cause Activision Publishing's actual future results to differ materially from those expressed in the forward-looking statements set forth in this release include, but are not limited to, sales of Activision Publishing's titles, shifts in consumer spending trends, the seasonal and cyclical nature of the interactive game market, Activision Publishing's ability to predict consumer preferences among competing hardware platforms (including next-generation hardware), declines in software pricing, product returns and price protection, product delays, retail acceptance of Activision Publishing's products, adoption rate and availability of new hardware and related software, industry competition, rapid changes in technology and industry standards, protection of proprietary rights, litigation against Activision Publishing, maintenance of relationships with key personnel, customers, vendors and third-party developers, domestic and international economic, financial and political conditions and policies, foreign exchange rates, integration of recent acquisitions and the identification of suitable future acquisition opportunities, Activision Blizzard's success in integrating the operations of Activision Publishing and Vivendi Games in a timely manner, or at all, and the combined company's ability to realize the anticipated benefits and synergies of the transaction to the extent, or in the timeframe, anticipated. Other such factors include additional risk factors identified in Activision Blizzard's most recent annual report on Form 10-K and any subsequent quarterly reports on Form 10-Q. The forward-looking statements in this release are based upon information available to Activision Publishing and Activision Blizzard as of the date of this release, and neither Activision Publishing nor Activision Blizzard assumes any obligation to update any such forward-looking statements. Forwardlooking statements believed to be true when made may ultimately prove to be incorrect. These statements are not guarantees of the future performance of Activision Publishing or Activision Blizzard and are subject to risks, uncertainties and other factors, some of which are beyond its control and may cause actual results to differ materially from current expectations.

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\*Online gameplay is only available for the Xbox 360<sup>®</sup> video game and entertainment system from Microsoft, PLAYSTATION®3 computer entertainment system and Wii<sup>™</sup> and may require an additional subscription.

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